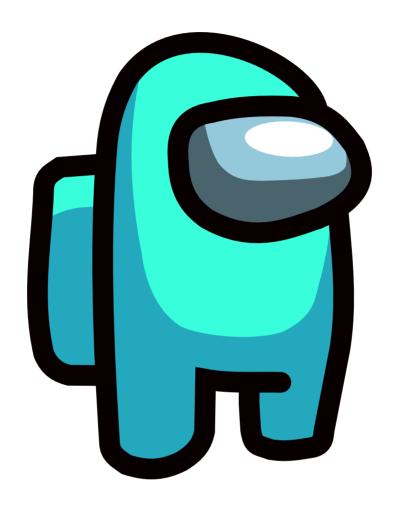


By Mario Solorzano

## GITYGRAFT

## PaperModels & More



## Among Us Cyan Crewmate

Among Us is an online multiplayer social deduction game developed and published by American game studio InnerSloth and released on June 15, 2018. The game takes place in a space-themed setting where players each take on one of two roles, most being Crewmates, and a predetermined number being Impostors.

The goal of the Crewmates is to identify the Impostors, eliminate them, and complete tasks around the map; the Impostors' goal is to covertly sabotage and kill the Crewmates before they complete all their tasks. Through a plurality vote, players believed to be Impostors may be removed from the game. If all Impostors are eliminated or all tasks are completed, the Crewmates win; if there is an equal number of Impostors and Crewmates, or if a critical sabotage goes unresolved, the Impostors win.

Scale: 1:100 Aprox Height (100mm) Size: (Medium) A1 to B22 Pages: 2

Parts: 25 Parts

<sup>\*</sup>This model is designed for papercraft

<sup>\*</sup>Build the model by carefully reading the Assembly Instructions, in the parts sheet page order.

<sup>\*</sup>The final size of the model may vary slightly depending on the configuration of your printer

By Mario Solorzano A1 A2 A3 **A5 A4** A6 A8 A10 A11 A12

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